

TerrainAlloc

```
graph BT; A["Ogre::TerrainLayerBlendMap"] --> B["TerrainAlloc"]
```

A diagram illustrating a relationship between two classes. At the bottom is a gray rectangular box labeled "Ogre::TerrainLayerBlendMap". A blue arrow points vertically upwards from the center of this box to the bottom center of a white rectangular box labeled "TerrainAlloc" positioned above it.

Ogre::TerrainLayerBlendMap