

RenderQueueAlloc



```
graph BT; A[Ogre::RenderQueueInvocation] --> B[RenderQueueAlloc];
```

The diagram illustrates an inheritance relationship. At the bottom is a gray rectangular box labeled 'Ogre::RenderQueueInvocation'. A blue arrow points vertically upwards from the center of this box to the center of a white rectangular box above it, which is labeled 'RenderQueueAlloc'. Both boxes have a thin black border.

Ogre::RenderQueueInvocation