

ResourceAlloc

```
classDiagram
    class ResourceAlloc
    class "Ogre::D3D9ResourceManager"
    ResourceAlloc <|-- "Ogre::D3D9ResourceManager"
```

A UML class diagram showing an inheritance relationship. The base class, 'ResourceAlloc', is represented by a white rectangular box with a black border at the top. The derived class, 'Ogre::D3D9ResourceManager', is represented by a gray rectangular box with a black border at the bottom. A solid blue arrow points vertically from the top center of the 'Ogre::D3D9ResourceManager' box to the bottom center of the 'ResourceAlloc' box, indicating that 'Ogre::D3D9ResourceManager' inherits from 'ResourceAlloc'.

Ogre::D3D9ResourceManager