

Ogre::GLRenderTarget



```
classDiagram
    class Ogre_GLRenderTarget["Ogre::GLRenderTarget"]
    class Ogre_GLPBuffer["Ogre::GLPBuffer"]
    Ogre_GLPBuffer --|> Ogre_GLRenderTarget
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text "Ogre::GLRenderTarget". The bottom box is gray with a black border and contains the text "Ogre::GLPBuffer". A blue arrow points vertically from the top center of the bottom box to the bottom center of the top box, indicating an inheritance relationship.

Ogre::GLPBuffer