

TerrainAlloc

```
graph BT; A["Ogre::TerrainQuadTreeNode::LodLevel"] --> B["TerrainAlloc"]
```

A diagram illustrating a pointer relationship. At the bottom is a gray rectangular box containing the text "Ogre::TerrainQuadTreeNode::LodLevel". A blue arrow points vertically upwards from the center of this box to the center of a white rectangular box at the top, which contains the text "TerrainAlloc".

Ogre::TerrainQuadTreeNode
::LodLevel