

AnimationAlloc

```
graph BT; A[Ogre::AnimationState] --|> B[AnimationAlloc];
```

A UML diagram illustrating a generalization relationship. At the bottom is a box labeled 'Ogre::AnimationState' with a light gray fill. A vertical blue line with an open arrowhead points upwards from this box to a box labeled 'AnimationAlloc' at the top. The 'AnimationAlloc' box has a white fill. Both boxes have a black border.

Ogre::AnimationState