

RenderQueueAlloc

```
graph BT; A[Ogre::RenderPriorityGroup] --> B[RenderQueueAlloc];
```

A UML class diagram showing an inheritance relationship. At the bottom is a gray-shaded box labeled 'Ogre::RenderPriorityGroup'. A blue arrow points vertically upwards from this box to a white box at the top labeled 'RenderQueueAlloc'.

Ogre::RenderPriorityGroup