

RTShaderSystemAlloc

```
graph BT; A[Ogre::RTShader::Program] --> B[RTShaderSystemAlloc];
```

A diagram showing a vertical relationship between two classes. At the bottom is a gray rectangular box containing the text 'Ogre::RTShader::Program'. A blue arrow points upwards from the center of this box to the center of a white rectangular box above it, which contains the text 'RTShaderSystemAlloc'. Both boxes have a thin black border.

Ogre::RTShader::Program