

AnimationAlloc

```
graph BT; A[Ogre::AnimationStateSet] --|> B[AnimationAlloc];
```

A UML diagram showing a generalization relationship. At the bottom is a gray-shaded box labeled "Ogre::AnimationStateSet". A blue arrow points upwards from the top center of this box to the bottom center of a white box labeled "AnimationAlloc" at the top.

Ogre::AnimationStateSet