

TerrainAlloc



```
graph BT; A["Ogre::TerrainLayerBlendMap"] --> B["TerrainAlloc"]
```

The diagram illustrates an inheritance relationship. At the bottom is a gray rectangular box labeled "Ogre::TerrainLayerBlendMap". A blue arrow points vertically upwards from the center of this box to the center of a white rectangular box at the top labeled "TerrainAlloc".

Ogre::TerrainLayerBlendMap