

RTShaderSystemAlloc

```
graph BT; A[Ogre::RTShader::Function] --> B[RTShaderSystemAlloc];
```

The diagram illustrates an inheritance relationship. At the bottom is a gray rectangular box containing the text 'Ogre::RTShader::Function'. A blue arrow points vertically upwards from the center of this box to the center of a white rectangular box above it, which contains the text 'RTShaderSystemAlloc'. Both boxes have a thin black border.

Ogre::RTShader::Function