

ResourceAlloc

```
classDiagram
    class ResourceAlloc
    class "Ogre::D3D9ResourceManager"
    ResourceAlloc <|-- "Ogre::D3D9ResourceManager"
```

A UML class diagram showing an inheritance relationship. At the top is a white rectangular box labeled 'ResourceAlloc'. Below it is a gray rectangular box labeled 'Ogre::D3D9ResourceManager'. A blue arrow points from the top of the gray box up to the bottom of the white box, indicating that 'Ogre::D3D9ResourceManager' inherits from 'ResourceAlloc'.

Ogre::D3D9ResourceManager