

VertexDataAlloc



```
graph BT; A[Ogre::VertexBufferBinding] --> B[VertexDataAlloc];
```

A diagram illustrating a relationship between two classes. At the bottom is a gray rectangular box labeled 'Ogre::VertexBufferBinding'. A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box labeled 'VertexDataAlloc' at the top.

Ogre::VertexBufferBinding