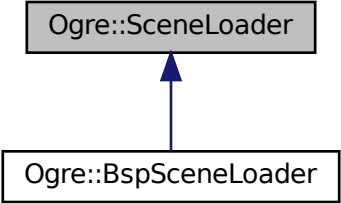


Ogre::SceneLoader



```
classDiagram
    class Ogre_BspSceneLoader["Ogre::BspSceneLoader"]
    class Ogre_SceneLoader["Ogre::SceneLoader"]
    Ogre_BspSceneLoader --|> Ogre_SceneLoader
```

The diagram illustrates a class hierarchy. At the bottom is a white rectangular box labeled "Ogre::BspSceneLoader". A vertical blue line with an upward-pointing arrowhead connects this box to a gray rectangular box at the top labeled "Ogre::SceneLoader".

Ogre::BspSceneLoader