

PassAlloc

```
classDiagram
    class PassAlloc
    class "Ogre::ShaderPiecesManager"
    PassAlloc <|-- "Ogre::ShaderPiecesManager"
```

The diagram illustrates an inheritance relationship. At the top is a white rectangular box labeled 'PassAlloc'. Below it is a gray rectangular box labeled 'Ogre::ShaderPiecesManager'. A blue arrow points from the top of the gray box up to the bottom of the white box, indicating that 'Ogre::ShaderPiecesManager' inherits from 'PassAlloc'.

Ogre::ShaderPiecesManager