

RenderQueueAlloc

```
graph BT; A[Ogre::RenderQueueInvocation] --> B[RenderQueueAlloc];
```

A diagram illustrating a relationship between two classes. At the bottom is a gray rectangular box labeled "Ogre::RenderQueueInvocation". A blue arrow points vertically upwards from the center of this box to the center of a white rectangular box above it, which is labeled "RenderQueueAlloc". This indicates that "Ogre::RenderQueueInvocation" inherits from or is a specialization of "RenderQueueAlloc".

Ogre::RenderQueueInvocation